

## Kerbal Space Program - Bug #11080

### Landing gear clipping through terrain.

09/03/2016 11:02 PM - kotan

<b>Status:</b>	Acknowledged	<b>Start date:</b>	09/03/2016
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	PS4 - 1.1.0	<b>Language:</b>	English (US)
<b>Platform:</b>	PS4	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

It happens on any surface, but more often off the runway. It's not just cosmetic clipping, it physically stops your craft. LY05 Steerable Landing Gear clips around 50%+ of the time. You can raise thrust and "wiggle" your aircraft out of this situation but if you slow down or turn just a little bit you can get stuck again.

#### History

##### #1 - 01/16/2018 04:09 AM - bewing

- Status changed from New to Acknowledged

- % Done changed from 0 to 100