Kerbal Space Program - Bug #11067

Missing Terrain.. (again)

09/03/2016 02:26 AM - SirGrimm

Status:	Moot		**Start date:**	09/03/2016
Severity:	High		**% Done:**	0%
Assignee:				
Category:	Buildings			
Target version:				
Version:	1.1.3		**Language:**	English (US)
Platform:	Linux		**Mod Related:**	No
Expansion:				

Description

Duplicate of a past Bug #3859 but now in KSP 1.1.3
Linux Mint 17.2 64bit

All terrain, no matter the planet, is missing or showing a void.
Or in the case of the mun and on the odd ocassion of switching between the map amd my aircraft, completely or semi-completly transparent.

NOTE: I will post files in about a day or so from now since the bug happens
In unmodded and modded states of KSP.

History

#1 - 09/05/2016 04:17 AM - SirGrimm

- File tmp_24878-Screenshot from 2016-09-02 20_17_151449025810.png added

- File tmp_24878-Screenshot from 2016-09-02 20_20_21-322560850.png added

- File tmp_24878-Screenshot from 2016-09-02 19_17_35265650968.png added

- File tmp_24878-Screenshot from 2016-09-04 19_00_47-637912303.png added

- File tmp_24878-Screenshot from 2016-09-04 19_00_50-1788159865.png added

- File tmp_24878-Screenshot from 2016-09-02 19_30_122112550370.png added

#2 - 09/05/2016 04:20 AM - SirGrimm

Woops, confused the pictures, ok now for the log files.

#3 - 09/05/2016 04:27 AM - SirGrimm

- File tmp_24878-Screenshot from 2016-09-02 20_17_002088351498.png added

- File KSP.log added

My system is a beast 8 core amd 8560 processor with 4.5ghz per core with a crossfire r290 working in tandem.
Not to mention 32gb of ram.
Ok, now that you have the size of my stick, allow me to speak softly.
What should matter is the fact that we should not have this problem.
This has been an issue in 1.1, then 1.2 fixed it and now 1.3 buggers is up again.

#4 - 10/13/2016 02:51 PM - RealGecko

- File KSP-FUN-BUG.ckan added

- File KSP.log added

- File screenshot9.png added

- File screenshot8.png added

Yeeeeah, I exited from my fresh career play to main menu and had the same stuff too :D
KSP 1.2.0.1586 Windows x64 player with WINE in Arch Linux (don't ask me) :D

#5 - 11/29/2019 05:17 PM - RafaHdz

- Status changed from New to Moot

Files

tmp_24878-Screenshot from 2016-09-02 20_17_151449025810.png	987 KB	09/05/2016	SirGrimm
tmp_24878-Screenshot from 2016-09-02 20_20_21-322560850.png	953 KB	09/05/2016	SirGrimm
tmp_24878-Screenshot from 2016-09-02 19_17_35265650968.png	1.07 MB	09/05/2016	SirGrimm
tmp_24878-Screenshot from 2016-09-04 19_00_47-637912303.png	383 KB	09/05/2016	SirGrimm
tmp_24878-Screenshot from 2016-09-04 19_00_50-1788159865.png	444 KB	09/05/2016	SirGrimm
tmp_24878-Screenshot from 2016-09-02 19_30_122112550370.png	435 KB	09/05/2016	SirGrimm
tmp_24878-Screenshot from 2016-09-02 20_17_002088351498.png	626 KB	09/05/2016	SirGrimm
KSP.log		649 KB	09/05/2016	SirGrimm
KSP-FUN-BUG.ckan	2.44 KB	10/13/2016	RealGecko
KSP.log		1.83 MB	10/13/2016	RealGecko
screenshot8.png	570 KB	10/13/2016	RealGecko
screenshot9.png	554 KB	10/13/2016	RealGecko