

# Kerbal Space Program - Bug #10517

## Map Glitch

08/19/2016 02:34 PM - Ciee

<b>Status:</b>	Acknowledged	<b>Start date:</b>	08/19/2016
<b>Severity:</b>	High	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Camera		
<b>Target version:</b>			
<b>Version:</b>	XBoxOne - 1.1.0	<b>Language:</b>	English (US)
<b>Platform:</b>	XBoxOne	<b>Mod Related:</b>	No
<b>Expansion:</b>			

### Description

I was flying to Minmus when this happened. I was trying to create a maneuver, so I opened the map, and my rocket/satellite covered the screen, the orbital paths of the planets, moons and my other ships disappeared (they still orbited, but the path disappeared), I couldn't control my ship, and I couldn't get back to the space centre. This has happened once before when I was travelling to Mun. The only way to solve it is to back out of the game, close it and reopen it. The ship becomes useless and until it's fixed, the only thing I can do to that ship is terminate it as I had to do when I traveled to Mun. I don't want to have to do that again, so if you could fix this, I'd really appreciate it.

### History

#### #1 - 08/19/2016 04:44 PM - Ciee

- File image.jpg added

It has just happened again on the way to Dund. I was trying to stop myself from spinning for 3 minutes (and nothing I did had any effect on the ship) and when I went to open the map, it appeared in the middle of my screen.

#### #2 - 01/16/2018 04:04 AM - bewing

- Status changed from New to Acknowledged

- % Done changed from 0 to 100

### Files

image.jpg	153 KB	08/19/2016	Ciee
image.jpg	152 KB	08/19/2016	Ciee
image.jpg	179 KB	08/19/2016	Ciee
image.jpg	117 KB	08/19/2016	Ciee
image.jpg	177 KB	08/19/2016	Ciee
image.jpg	180 KB	08/19/2016	Ciee