

Kerbal Space Program - Bug #10478

Missing flight in orbit around Kerbin when switching to Space Center

08/16/2016 08:42 PM - emitz584

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|------------------------|-----------------|---------------------|--------------|
| Status: | Acknowledged | Start date: | 08/16/2016 |
| Severity: | High | % Done: | 100% |
| Assignee: | | | |
| Category: | Bug Tracker | | |
| Target version: | | | |
| Version: | XBoxOne - 1.1.0 | Language: | English (US) |
| Platform: | XBoxOne | Mod Related: | No |
| Expansion: | | | |

Description

I have launched a shuttle into low-Kerbin orbit, with a mobile lab to conduct experiments, and, when I switch to the space center (in order to set up new missions), my recently launched mission with the mobile lab is non-existent. Fortunately I am able to quickload from my save, but I don't want to have to keep an orbital mission open for hours on end, just so I don't lose my progress on the science gained.

Please explore and fix.

Thanks.
-Eddie

History

#1 - 01/16/2018 04:04 AM - bewing

- Status changed from New to Acknowledged

- % Done changed from 0 to 100