

# Kerbal Space Program - Bug #10095

## Landing gear BOUNCING problem (windows x64)

07/08/2016 03:12 PM - spacetackle

<b>Status:</b>	Confirmed	<b>Start date:</b>	07/08/2016
<b>Severity:</b>	Normal	<b>% Done:</b>	10%
<b>Assignee:</b>			
<b>Category:</b>	Physics		
<b>Target version:</b>			
<b>Version:</b>	1.1.3	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

### Description

All landing gears and small fixed aircraft wheels currently cause bouncing on spawning; severe enough to flip an aircraft upside down on the runway even if it was stationary and had no input yet.

If the aircraft does manage to spawn correctly and not begin bouncing uncontrollably, it usually will begin bouncing midway down the runway during takeoff. - this results in loss of control and the aircraft being destroyed.

This problem occurs with and without mods installed.

### History

#### #1 - 07/17/2016 11:18 AM - TriggerAu

- Status changed from New to Needs Clarification

Can you add a save file and logs for the same period - is likely an issue that will get looked at with the wheels, but be good to have some additional data

#### #2 - 12/12/2016 05:55 PM - Ezriilc

- File Wheel Bouncer.craft added

- File Wheel Bouncer.sfs added

- File KSP.log added

- File Wheel Bouncer.mp4 added

- Status changed from Needs Clarification to Confirmed

- % Done changed from 0 to 10

Confirmed in 1.2.2 on Windows 10 x64.

Upon load, the craft spontaneously begins to bounce and dance around - somewhat amusingly. I've only tested with the wheels on a stick.

### Files

File Name	Size	Date	Author
Wheel Bouncer.craft	28.9 KB	12/12/2016	Ezriilc
Wheel Bouncer.sfs	201 KB	12/12/2016	Ezriilc
KSP.log	214 KB	12/12/2016	Ezriilc
Wheel Bouncer.mp4	2.16 MB	12/12/2016	Ezriilc